

# Advertising & Sponsorship

- Advertising: Company pays for a brand, product, or service message to a target audience that is delivered via visual and/or audio (media), and/or experiential activation.
  - o Objective is awareness and action
  - o Typically, time or event sensitive
  - Transactional buy/campaign
  - Control is high
  - o Budget rolls-up to CMO

 Sponsorship: Company pays to be associated with a venue, industry, experience, or person that their target audience has an affinity or connection to and in exchange gets advertising to message the brand, product, or service, and association.

- More awareness and brand reinforcement
- o Typically, longer term, larger commitment
- o Typically, preferred media, sometimes exclusivity
- Advertising is the #1 entitlement
- Potentially other predetermined or custom entitlements
- Branding by local, industry and/or experience endemic brands
- o Control is lower
- Budget rolls up to CMO







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**Sponsors:** StateFarm, Chase, Delta, Georgia Natural Gas, Coca Cola, Kia, UPS, Michelob Ultra, Emory Healthcare, Clorox, etc.

### StateFarm naming rights: \$175MM over 20 years

### Chase entitlements:

- CHASE C LANE Calling Chase cardholders: Get expedited entry through Gate 7 when you show your Chase card with any valid ticket for today's event.
- Advertising/branding throughout
- <u>Exclusive</u> commercial and investment banking,
- credit card, wealth management, partner
- Pre-sale benefits
- Discounts within the stadium
- Preferred seating
- Chase Concert Club access
- Expedited entrance

## Stadium vs. Airport Sponsorship

### Stadium

- Highly commercial
- Sponsorships/partnerships/advertising are a way of life
- Destination
- o High cultural relevance
- Positive emotional connection
- o High positive media and press coverage
- Centralized decisions/approvals
- High and wide control of experiences
- o Maximum flexibility
- Brand naming rights, private entrances, VIP services, pouring rights, discounts, preferred seating, exclusivity, etc.

### Airport

- o Operations oriented
- o Advertising/sponsorship not core, to be controlled
- Required hurdle on way to destination
- More negative press than positive
- o Often decentralized/siloed decision making
- o More dependent on third-parties for experience/s
- o Flexibility limited by fixed terms, process, and stakeholders





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# Best Practices: What Brands & Agencies Say

- 80/20 digital/print ratio
  - o Head-on
  - Elevated
  - Near body/main terminal/crossroads of airport
  - Large format
  - No excessively odd/difficult formats
  - Dislike signage near trash receptacles, rest rooms, ops. etc.
  - Variety of networks and rates/packaging
  - Quality over quantity
  - o Airport or third-party owned signage not ideal
- Brand domination and exclusivity opportunities
- Experiential locations with power at key retail/crossroad areas
- Sponsorships and non-traditional opportunities
- Data, attribution, retargeting, event/contextual trigger options
- Advertiser/brand centric
- Ease of doing business
  - o Flexibility and speed of response
  - o Support services
  - Single point of contact



